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Details: Car = 500.kg, 367J energy lost to heat (average) for each meter of track, use $\mathbf{2}$ sig figs


1. Approximately how much heat energy is created during the descent of a car down the slope above (assuming an average of 367 J heat created per meter all the way through the ride)? (4.3×104J)
2. If the car has 600,000 .J of potential energy at the top of the first hill, how fast will it be moving at the bottom of the hill? ( $43 \mathrm{~m} / \mathrm{s}$ )
3. What would the g-force be in the curve at the bottom of the hill if the radius of the curve is 30.m? (7.2)
4. As the car enters the vertical loop, it is moving at $41.8 \mathrm{~m} / \mathrm{s}$. The loop has a radius of 25 m (and is $20 . \mathrm{m}$ above ground), how much kinetic energy will the car have at the top of the loop? ( $1.6 \times 10^{5} \mathrm{~J}$ )
5. How fast is the car moving at the top of the loop? $(26 \mathrm{~m} / \mathrm{s})$
6. What is the minimum speed needed at the top of the loop for the people to not fall out of the car? Do they need seat belts? ( $16 \mathrm{~m} / \mathrm{s}$, no)
7. If the next hill is 45 m tall (from the ground), how fast will the car be moving at the top of it? (Assume the car has a speed of $38 \mathrm{~m} / \mathrm{s}$ at the bottom of the hill and the hill has a $60 .{ }^{\circ}$ slope.) (30.m/s)
8. What is the maximum speed for people to not fly out of the car if the radius of the curve is 10.m? Do they need seat belts? ( $9.9 \mathrm{~m} / \mathrm{s}$, yes)
9. If there were a horizontal loop of radius 65 m , how many $g$-forces would people feel halfway through assuming they are travelling at $35 \mathrm{~m} / \mathrm{s}$ at that point in the loop? (1.9)
10. If the whole roller coaster track is 1500 m long, and ends at ground level, how much energy would be left and what coefficient of friction would be required to stop the car along a flat $50 . \mathrm{m}$ stretch? $\left(5.0 \times 10^{4} \mathrm{~J}, 0.20\right)$
