Science 10 Name:

Block:

Scientific Method Scenarios

Task: Either individually or in groups of 2-3 you are to create your own scientific scenario using either real people (friends/teachers/family) or fictional characters (characters from T.V./novels/comics etc). Remember to be respectful.

Part One: Scenario (7 marks)

Written description of your scenario should have the following:

- 1. Title
- 2. Include the initial problem
- 3. Description of the scenario
- 4. Control, Independent and Dependent variable
- 5. Results of the experiment
- 6. Insert an image that is about your experiment

Part Two: Questions and Answers (6 marks)

A) Write out the following questions (or slight variations depending on your scenario) in black.

- 1. What was the initial observation (problem)?
- 2. What was the control?
- 3. What was the independent variable?
- 4. What was the dependent variable?
- 5. What conclusion should be made about the investigation?
- 6. How could the experimental design be improved? (Minimum of 2 ideas)
- B) Copy the questions once again under your set of questions and label it "Answers"
- C) Answer the questions in red ink on the second set of questions (see example below).

Part Three: Upload your assignment to your edublog and tag it "Science10-scientific-scenarios" (2 marks)

SpongeBob Clean Pants

SpongeBob noticed that his favorite pants were not as clean as they used to be. His friend Sandy told him that he should try using Clean-O detergent, a new laundry soap she found at Sail-Mart. SpongeBob made sure to wash one pair of pants in plain water and another pair in water with the Clean-O detergent. After washing both pairs of pants a total of three times, the pants washed in the Clean –O detergent did not appear to be any cleaner that the pants washed in plain water.



- 1. What was the problem SpongeBob wanted to investigate?
- 2. What is the independent variable?
- 3. What is the dependent variable?
- 4. What do you think SpongeBob's conclusion should be?

5. How could SpongeBob improve his experimental design?

Answers:

1. What was the problem SpongeBob wanted to investigate? SpongeBob's pants are not as clean as they use to be.

- 2. What is the independent variable? Clean-O Detergent
- 3. What is the dependent variable? Cleanness of his pants

4. What do you think SpongeBob's conclusion should be? Whether using plain water or Clean-O detergent, SpongeBob's pants are not getting any cleaner.

5. How could SpongeBob improve his experimental design? SpongeBob could have more trials, he could put the same type of stain (ie: mustard) on several pieces of cloths (not just his pants) and then repeat the experiment.