

Blender Toy Representation

For your first Blender project, you will be utilizing the basic skills that you have learned so far to make a model of a classic children's toy. Think about how many wooden children's toys are simple representations of real life objects. By using the knowledge you have of the basic shapes and tools in blender, you will be able to recreate a great looking toy!



EVALUATION:

For this project you will be evaluated on your basic modeling skills, the effective use of materials, and the overall look and complexity of your project.

A formal rubric will follow.

DUE DATE:

April 7, 2016