Blender Modeling Rubric

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| Category | Excellent – 5 | Good – 4 | Average – 3 | Below Average 2-0 |
| Blender Basics | Demonstrates excellent understanding and use of basic blender skills | Demonstrates very good understanding and use of basic blender skills | Demonstrates average understanding and use of basic blender skills | Demonstrates below average understanding and use of basic blender skills |
| Modeling Techniques | Uses various shapes and modifications to create interesting and realistic models | Uses various shapes and modifications to create interesting and but not overly realistic models | Uses few shapes and modifications to create models. Model is either uninteresting or unrealistic | Uses little to no modifications in creating model |
| Materials/Textures | Excellent use of materials. Colors are well chosen and applied throughout model.  | Good use of materials. Some different colors are used throughout the model.  | Average use of materials. Only one or two materials are used in total.  | Materials are not used. Object is left as default grey. |

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